



EMILY CASTRO
MOTION DESIGNER

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OBJECTIVE

Motion Media designer looking for a creative, high-energy atmosphere where I can grow as an individual and an artist. Highly interested in working in the sports graphics industry where I can be an asset to projects through my work in 3D & 2D motion graphics, branding, and projection mapping.

EDUCATION

Savannah College of Art and Design
Savannah, GA (2018-2022)
Major: Motion Media Design
Minor: Art History

SKILLS

2D & 3D motion design
3D modelling
Projection Mapping
Editing
Post Production
Brand Development
Concept Development

SOFTWARE

PROFICIENT IN:	FAMILIAR WITH:
Cinema 4D	Maya
After Effects	Illustrator
Photoshop	InDesign
Premiere Pro	
Mad Mapper	

EXPERIENCE

Delta + SCADpro Motion Designer, 2021
Hand selected from over 60 peers, I was chosen to be on an elite creative team for the SCADpro collaboration with Delta Air lines. My team of 20 students was tasked to create a mobile game for Delta employees. I worked on Branding and Modelling teams to create 3D assets, style guides, as well as personally creating the motion graphics used to pitch and present our work.

End Title Designer, 2021

The Pope's Dog is a SCAD animation studio senior capstone project lead by Professor John Webber and senior animation student Madison Tody. I was brought onto the team to create an end title sequence for the animated short film for its release in the spring of 2022.

Soccer Coach, 2015-2019

At multiple schools and soccer clubs, I have been hired as head and assistant coach. Athletes ranging from 3-18 years old, I have gained experience in team building, leadership, problem solving and creating a welcoming environment for young children to grow and learn.

HONORS & AWARDS

Dean's List, 2018-present
Academic All-Conference, 2018-present
SCAD Athletic Scholarship, 2018-present
Academic Honors Scholarship, 2018-present